nbackup evolution



- Database backup and restore
 - "Logical"
 - Backup: export all data and metadata
 - Restore: create new database and populate it with metadata and data from backup file
 - "Physical" at OS\filesystem level
 - Backup: create copy of database file(s) at filesystem level
 - Restore: no need filecopy is ready to use
 - "Physical" at page-level
 - Backup: create page-by-page copy of database file(s)
 - Restore: copy is ready to use



- Logical (gbak) backup\restore
 - Pros
 - Restored database is always in newest format (ODS) supported by the engine
 - Useful for migration between engine versions
 - Both upgrade and downgrade is possible
 - New (restored) database could occupy less space, data is not fragmented
 - Cons
 - Performance is far from optimal
 - Restore must build all indices
 - Whole database is processed



- Physical backup\restore at OS\filesystem level
 - Pros
 - Fastest
 - Cons
 - Impossible for active database filecopy will not be consistent
 - Whole database should be copied
 - Rumors: original database could be damaged
 - Never confirmed



- Physical backup\restore using volume snapshots
 - Pros
 - Fast
 - Differential\incremental backups (if supported by OS)
 - Cons
 - Requires support from engine to make consistent on-disk image
 - Restored whole volume
 - Whole volume is processed
 - Whole database is processed



- Physical backup\restore at page-level
 - Pros
 - As fast as file-level copy
 - Incremental backup is possible
 - No need to build indices at restore
 - Cons
 - Not applicable for migration between engine versions
 - Database is not compacted
 - Data is not defragmented



- nbackup
 - Original idea is of Sean Leyne
 - Designed and implemented by Nickolay Samofatov
 - Funded through a grant from BroadView Software, Inc.
 - Introduced in Firebird 2.0



- Main goals:
 - Possibility to "freeze" database file on-disk contents while backup working
 - Any existing utility could copy database file
 - File on disk should be consistent
 - File copy is ready to use database
 - Make differential\incremental backup
 - Safety
 - Server shutdown and\or crash during backup should not corrupt database
 - After restart server should be able to continue to work with database



- IO redirection, delta file
 - During backup all writes (and some reads) are redirected into separate file
 - Delta file contains:
 - Changed database pages
 - Mapping table between delta and database

- Physical backup state
 - Needs to make IO redirection work correctly
 - Possible values
 - Normal
 - Stalled
 - Merge
 - Stored at Header page
 - gstat



Physical backup: Backup State

- Normal
 - Backup is not running
 - IO is not redirected
 - No delta file

Physical backup: Backup State

- Stalled
 - Backup is in progress
 - IO is redirected into delta-file:
 - All writes go to delta-file
 - Changed pages are read from delta file
 - Not changed pages are read from database file

Physical backup: Backup State

- Merge
 - Backup is finishing
 - Changes are merged into main database file
 - All changed pages are copied from delta to database file
 - IO is still redirected:
 - Changed pages are written to both database and delta
 - Not changed pages are written to database file only
 - Changed pages are read from delta file
 - Not changed pages are read from database file



Physical backup: Allocation Table

- How to detect IO read source\write target ?
 - Page Allocation Table
 - Contains numbers of pages changed since backup start
 - Stored in delta-file
 - Fully cached in memory
 - Read page N:
 - Lookup for N in Allocation Table
 - Found: read page from delta
 - Not found: read page from database
 - Write page N:
 - Lookup for N in Allocation Table
 - Not found: store N into Allocation Table
 - Write page into delta (and into database)



Physical backup: kind of backups

- Full backup
 - Backup all pages in database
 - Could be done using any file copy utility
- Differential backup
 - Backup pages changed since some previous full backup
- Incremental backup
 - Backup pages changed since some previous backup of any level
 - Multilevel
 - Full backup is level 0 backup
 - Increment since full backup is level 1 backup
 - Increment since level N backup is level N+1 backup



Physical backup: System Change Number

- Is page changed?
 - System Change Number (SCN)
 - Incremented when Backup State is changed
 - Stored at Header page
 - Every database page is marked with current SCN value
 - Current SCN value is assigned to the page when it changed
 - Compare SCN of given page with SCN of previous backup
 - After each successful backup record about it is put into RDB\$BACKUP HISTORY
 - Each backup is marked by SCN that was current before backup started



Physical backup: operations

- Begin of backup
 - Utility (nbackup, isql, etc)
 - Attach to database
 - Run ALTER DATABASE BEGIN BACKUP statement
 - Engine
 - Create delta file
 - Page cache(s) is flushed to disk
 - Backup State is changed from "normal" to "stalled"
 - Utility
 - Detach from database (optional)



Physical backup: operations

- Produce backup
 - copy, xcopy, etc full backup
 - nbackup
 - Full backup (level 0)
 - Copy database file page by page
 - Incremental backup of level L > 0
 - Query RDB\$BACKUP_HISTORY for SCN of previous backup with level L - 1
 - Read database file and put into backup pages with SCN greater than found SCN of previous backup



Physical backup: operations

- End of backup
 - Utility
 - Attach to database (if not attached)
 - Put record into RDB\$BACKUP_HISTORY
 - Run ALTER DATABASE END BACKUP statement
 - Engine
 - Backup State is changed from "stalled" to "merge"
 - Copy (merge) pages from delta into database
 - Backup State is changed from "merge" to "normal"
 - Delta file is deleted
 - Utility
 - detach from database



Physical backup: recovery

- Every new attachment look at backup state
 - Normal, Stalled
 - No extra actions needed
 - Merge
 - Run "merge" part of end backup process
 - Copy (merge) pages from delta into database
 - Backup State is changed from "merge" to "normal"
 - Delta file is deleted
 - Only one attachment
 - Run synchronously



- Backup State lock
 - Control changes of Backup State
 - Fix Backup State while IO is in progress
- Allocation Table lock
 - Guard access to the Allocation Table
- End Backup lock
 - Allow only one process to end backup
- Implemented in Firebird Lock Manager
 - Supports different lock modes (Shared, Exclusive)
 - Supports lock caching and cross-process notifications (via AST handlers)



- Backup State lock
 - Shared mode
 - While IO operation is in progress
 - IO direction should not be changed
 - While dirty page exists in cache
 - Consistency of database file on disk
 - Exclusive mode
 - When Backup State is changing



- Allocation Table lock
 - Shared mode read Allocation Table from delta file
 - Exclusive mode add entry into Allocation Table
- Usage depends on Backup State
 - Normal: not used
 - Stalled: both Shared and Exclusive
 - Merge: Shared only



- End Backup lock
 - Used in Exclusive mode only
 - Normal end of backup
 - Recovery check by every new attachment
 - Actually, run almost the same code as normal end of backup
 - Only one attachment performs merge



- Firebird 1.5
 - Initial development, private builds, no public releases
- Firebird 2.0
 - First public release



- Firebird 2.1
 - Synchronization reworked
 - Support for RAW devices on Linux

- Firebird 2.5
 - Synchronization reworked
 - Backup State lock is acquired early for every page fetch, to avoid deadlocks
 - Attachment-private counters for state lock
 - Direct IO for database file scan
 - Forced Writes setting for delta file
 - Support in Services API



- Firebird 2.5.1, many bugs fixed
 - CORE-3466: Some changes could be lost during the merge of delta file into main database file
 - CORE-3521: Delta file contents is not flushed to disk
 - CORE-3535: Write target of dirty page could be undefined if error happens when nbackup state is changed. Also prevent overwriting of first page of allocation table by data page contents.

- Firebird 2.5.3, bugs fixed, improvements
 - CORE-4431: Reduce contention for allocation table lock while database is in stalled physical backup state
 - CORE-4432: Let attachments to not block others when allocation table is read first time
 - CORE-4444 : Engine could hung and block all attachments in out of disk space condition during physical backup
 - CORE-4445: Extend main database file faster when physical backup state changed from stalled to merge
 - Flush delta file implicitly before closing it.



- Firebird 3.0
 - Synchronization... is not reworked ;-)
 - Introduced SCN's inventory, allow to read pages changed since previous backup only and to not scan whole database
 - CORE-4462: Make it possible to restore compressed .nbk files without explicitly decompressing them (Linux only)
 - CORE-4939: Make IO operations with backup file aligned at page size boundary



- Firebird 3.0.1
 - Synchronization reworked, yes again ;-)
 - Backup State lock : in most cases local RW lock could be used instead of heavy LM's lock
 - No need to acquire Backup State lock at every page fetch

- Firebird 4.0
 - GUID-based backup and in-place restore
 - Allows to continuously "apply" increments to the read-only database
 - Not need to keep and apply all increments since full backup
 - Do not affect existing multilevel backup scheme
 - Could be used as kind of "physical replication"



- GUID-based backup...
 - Use backup GUID of target database as GUID of previous backup
 - gstat -h <target database>
 - Create backup
 - nbackup -B <GUID> <source database> <backup file>
 - Locate record in RDB\$BACKUP_HISTORY using GUID of previous backup
 - Create backup using SCN from found history record
- ...and in-place restore
 - Apply backup to the target database
 - nbackup -R -INPLACE <backup file> <target database>



- Firebird 4+: what else could be done
 - Re-think "direct IO" option, consider backup file too
 - Try to avoid state locking for dirty pages
 - Try to avoid cache flushing when backup state changing
 - Develop standby (cold- or even hot-) solution based on shipping and applying increments
 - Garbage collection and metadata consistency problems should be solved
 - Ship increments using network only



THANK YOU FOR ATTENTION

Questions?

Firebird official web site

Firebird tracker

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